

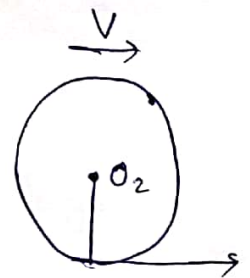
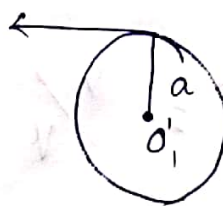
Q:- Describe ripple and gravity wave. Describe ripple method to determine surface tension of a liquid.

Soln:- When a wave is produced on the surface of a liquid, the velocity of the wave is governed by the gravity force as well as surface tension, so it is called gravity- and ripple wave. If the amplitude of the wave is small, then each particle on the surface of the liquid is assumed to describe its motion on vertical circle. The time interval in which each particle makes one round trip on the circle, the wave advances at a distance λ . If the wave is propagating from left to right the particles describe anticlockwise circular path.

If v = velocity of the wave.

T = time period then

Velocity of the particle at rest



$$= v_1 = v - \frac{2\pi a}{T} \quad \text{--- (1)} \quad v_1 = v - \frac{2\pi a}{T}$$

$$v_2 = v + \frac{2\pi a}{T}$$

Where, a = radius of circular path.

The velocity of particle at v_2 ?

$$v + \frac{2\pi a}{T} \quad \text{--- (2)}$$

But

(2)

$$v_2^2 = v_1^2 + 2g(2a) = v_1^2 + 4ga$$

$$\Rightarrow v_2^2 - v_1^2 = 4ga \quad \text{--- (3)}$$

Putting the value of v_1 and v_2 from (1) and (2), we get,

$$v_2^2 - v_1^2 = \left(v + \frac{2\pi a}{T}\right)^2 - \left(\frac{v - 2\pi a}{T}\right)^2$$
$$= \frac{8\pi a v}{T} \quad \text{--- (4)}$$

So, from eqn. (3) & (4) we have,

$$\frac{8\pi a v}{T} = 4ga$$

$$\Rightarrow v = \frac{gT}{2\pi} \quad \text{--- (5)}$$

But, $v = \lambda/T$

$$T = \frac{\lambda}{v} \quad \text{--- (6)}$$

Now, from eqn. (5) & (6) we get,

$$v = \frac{g}{2\pi} \cdot \frac{\lambda}{v}$$

$$\Rightarrow v^2 = \frac{g\lambda}{2\pi} \quad \text{--- (7)}$$

Now, Suppose that the wave is travelling along x-axis, then

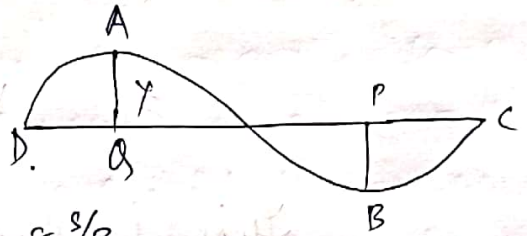
$$y = a \sin \frac{2\pi}{\lambda} (vt - x)$$

Due to gravity force the pressure at Q point will be ρgy .

Due to surface tension

the excess pressure

at A point will be $\frac{2s}{R}$



where, $s =$ Surface tension of liquid and

$R =$ radius of curvature at A point.

Therefore pressure at Q point.

$$= (\rho gy - \frac{2s}{R})$$

$$\text{But, } \frac{1}{R} = \frac{\partial^2 y}{\partial x^2}$$

$$= -\left(\frac{2\pi}{\lambda}\right)^2 y$$

$$\text{So, } P = \rho gy + s \frac{4\pi^2}{\lambda^2} y$$

$$= \rho y \left(g + \frac{4\pi^2 s}{\rho \lambda^2} \right)$$

Thus, the effect of surface tension is to increase the accelⁿ. due to gravity

$$g_1 = g + \frac{4\pi^2 s}{\rho \lambda^2} \quad \text{--- (7)}$$

Therefore, when we consider the effect of surface tension, then

$$v = \sqrt{g\lambda / 2\pi}$$

$$\Rightarrow v = \sqrt{\lambda / 2\pi \left(g + \frac{4\pi^2 \sigma}{\rho \lambda^2} \right)}$$

$$\Rightarrow v = \sqrt{g\lambda / 2\pi + \frac{2\pi \sigma}{\rho \lambda}} \quad \text{--- (8)}$$

This is the expression for velocity of gravity and ripple wave for minimum value λ , we have

$$\left[\frac{dv}{d\lambda} \right] = 0 \quad \text{this gives}$$

$$\lambda_m = \sqrt{\frac{4\pi^2 \sigma}{\rho g}} \quad \text{--- (9)}$$

Thus, the minimum velocity of ripple wave is given as

$$v_{min} = \left(\frac{4\sigma g}{\rho} \right)^{1/4}$$

Now, if the value of λ is smaller than λ_m then

$$v = \sqrt{\frac{2\pi \sigma}{\rho \lambda}}$$

It is called the ripple wave. If $\lambda > \lambda_m$ then,

$$v = \sqrt{g\lambda / 2\pi}$$

This is called the gravity wave.